For: Abdulaziz Almutairi

Assignment: Animation linked

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| **Screenshot(s)** |
| *Paste screen shot(s) here, within this table entry* |
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| **Code** |
| *import java.util.LinkedList;*  *import javafx.application.Application;*  *import javafx.geometry.Pos;*  *import javafx.scene.Scene;*  *import javafx.scene.control.Button;*  *import javafx.scene.control.Label;*  *import javafx.scene.control.TextField;*  *import javafx.scene.layout.BorderPane;*  *import javafx.scene.layout.HBox;*  *import javafx.scene.layout.Pane;*  *import javafx.scene.paint.Color;*  *import javafx.scene.shape.Line;*  *import javafx.scene.shape.Rectangle;*  *import javafx.scene.text.Text;*  *import javafx.stage.Stage;*  *public class Exercise24\_07 extends Application {*  *private LinkedList<Integer> list = new LinkedList<>();*  *private LinkedListView view = new LinkedListView();*  *private Button btSearch = new Button("Search");*  *private Button btInsert = new Button("Insert");*  *private Button btDelete = new Button("Delete");*  *private TextField tfNumber = new TextField();*  *private TextField tfIndex = new TextField();*    *@Override // Override the start method in the Application class*  *public void start(Stage primaryStage) {*  *HBox hBox = new HBox(5);*  *hBox.getChildren().addAll(new Label("Enter a value: "),*  *tfNumber, new Label("Enter an index: "), tfIndex, btSearch,*  *btInsert, btDelete);*  *hBox.setAlignment(Pos.CENTER);*    *BorderPane borderPane = new BorderPane();*  *borderPane.setCenter(view);*  *borderPane.setBottom(hBox);*    *Label lblStatus = new Label();*  *borderPane.setTop(lblStatus);*  *BorderPane.setAlignment(lblStatus, Pos.CENTER);*    *// Create a scene and place it in the stage*  *Scene scene = new Scene(borderPane, 500, 250);*  *primaryStage.setTitle("Exercise24\_07: LinkedList Animation"); // Set the stage title*  *primaryStage.setScene(scene); // Place the scene in the stage*  *primaryStage.show(); // Display the stage*    *view.repaint();*  *tfNumber.setPrefColumnCount(2);*  *tfIndex.setPrefColumnCount(2);*    *btSearch.setOnAction(e -> {*  *lblStatus.setText("");*  *if (!list.contains(Integer.parseInt(tfNumber.getText()))) {*  *lblStatus.setText("key is not in the list");*  *}*  *else {*  *lblStatus.setText("key is in the list");*  *}*  *view.repaint();*  *});*  *btInsert.setOnAction(e -> {*  *lblStatus.setText("");*  *if (tfIndex.getText().trim().length() > 0)*  *list.add(Integer.parseInt(tfIndex.getText()), Integer.parseInt(tfNumber.getText()));*  *else*  *list.add(Integer.parseInt(tfNumber.getText()));*  *view.repaint();*  *});*    *btDelete.setOnAction(e -> {*  *lblStatus.setText("");*  *if (!list.contains(Integer.parseInt(tfNumber.getText()))) {*  *lblStatus.setText("key is not in the list");*  *}*  *else {*  *lblStatus.setText("key is deleted from the list");*  *list.remove(new Integer(Integer.parseInt(tfNumber.getText())));*  *view.repaint();*  *}*  *});*  *}*  */\*\**  *\* The main method is only needed for the IDE with limited*  *\* JavaFX support. Not needed for running from the command line.*  *\*/*  *public static void main(String[] args) {*  *launch(args);*  *}*  *public class LinkedListView extends Pane {*  *private int startingX = 20;*  *private int startingY = 20;*  *private int boxWidth = 50;*  *private int boxHeight = 20;*  *private int arrowLineLength = 30;*  *private int hGap = 80;*    *protected void repaint() {*  *getChildren().clear();*    *if (list.size() == 0) {*  *getChildren().add(new Text(startingX, startingY, "head: null"));*  *getChildren().add(new Text(startingX, startingY + 15, "tail: null"));*  *}*  *else {*  *getChildren().add(new Text(startingX, startingY, "head"));*    *int x = startingX + 30;*  *int y = startingY + 20;*  *drawArrowLine(startingX + 5, startingY, x, y);*    *for (int i = 0; i < list.size(); i++) {*  *Rectangle rectangle = new Rectangle(x, y, boxWidth, boxHeight);*  *rectangle.setFill(Color.WHITE);*  *rectangle.setStroke(Color.BLACK);*  *getChildren().add(rectangle);*  *getChildren().add(new Line(x + arrowLineLength, y, x + arrowLineLength, y + boxHeight));*    *if (i < list.size() - 1)*  *drawArrowLine(x + 40, y + boxHeight / 2, x + hGap, y + boxHeight / 2);*  *getChildren().add(new Text(x + 10, y + 15, list.get(i) + ""));*  *x = x + hGap;*  *}*  *getChildren().add(new Text(x, startingY, "tail"));*  *drawArrowLine(x, startingY, x - hGap, y);*  *}*  *}*    *public void drawArrowLine(double x1, double y1,*  *double x2, double y2) {*  *getChildren().add(new Line(x1, y1, x2, y2));*  *// find slope of this line*  *double slope = ((((double) y1) - (double) y2))*  */ (((double) x1) - (((double) x2)));*  *double arctan = Math.atan(slope);*  *// This will flip the arrow 45 off of a*  *// perpendicular line at pt x2*  *double set45 = 1.57 / 2;*  *// arrows should always point towards i, not i+1*  *if (x1 < x2) {*  *// add 90 degrees to arrow lines*  *set45 = -1.57 \* 1.5;*  *}*  *// set length of arrows*  *int arrlen = 15;*  *// draw arrows on line*  *getChildren().add(new Line(x2, y2, (x2 + (Math.cos(arctan + set45) \* arrlen)),*  *((y2)) + (Math.sin(arctan + set45) \* arrlen)));*  *getChildren().add(new Line(x2, y2, (x2 + (Math.cos(arctan - set45) \* arrlen)),*  *((y2)) + (Math.sin(arctan - set45) \* arrlen)));*  *}*  *}*  *}Paste code here, within this table entry. 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